

36' Truss-Rod Frame Double Sheathed Boxcars for RS.com's RailWorks

by Golden Age of Railroading



A model of a late 19th / early 20th century double sheathed boxcar with truss-rod frame, running on archbar trucks. While the model is of a generic / freelanced type, it has been built with great attention to prototypical detailing and is based on prototypical data of similar cars.

The model comes painted in four different colors, each one slightly weathered, and is unlettered (no company roadnames). However, you can also get a pack of two GN-repaints of the same model, or download a repaint kit and create your own textures for this model.

System Requirements and Installation:

System Requirements: **RailWorks** needs to be installed, there are no special hard- or software requirements which would go beyond those of the game itself.

Installation:

1. Download the .RWP file and save it in a secure place on your hard disk – just in case you might have to reinstall it at a later time.
2. Launch **RailWorks** and select the **Package Manager** on the Welcome Screen.
3. Click the **Install** button, browse to the file from step one, click **Open**. The package will be installed now, after which you can already use the new assets in the game!
4. To be able to place the cars in a route, you will first have to enable the **object filter** (left-hand middle flyout window, the button that shows a blue cube with an orange triangle) for developer "**GreatNorthern**", product "**SteamEra**".

5. You will now find the cars in the assets browser, listed as “**Boxcar 36ft gen 1-4**”
6. All cars will be empty right after placing them in the scenario editor. To load a car, double click on it. When it is highlighted in dark red, tick the little 'cargo' checkbox in the right flyout window. You can also do this for entire consists in one go, all you need to do is to switch on the 'consist select' radio button in the lower left flyout window.

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