

# USRA 40' Boxcar Pack (Northwestern Roads) for RS.com's RailWorks(2) by Golden Age of Railroading



The K7A was a stock car of the Pennsylvania Railroad. Built in the 1930s, well over a thousand of these cars entered service on the PRR. In the mid-1950s most of these cars were scrapped, only a handful survived into the early 1960s.

This add-on for Railworks includes the 40' cattle car in its classic PRR paint scheme. It comes in a version with cattle load and an empty version with open doors (not animated).

A bonus model in fantasy C&P (Cimarron & Pacific) lettering is available too.

For route builders who do not like to install this car, a third package file is available that includes only the cows as scenery objects for the route editor.

## System Requirements and Installation:

**System Requirements:** You need to have installed RailWorks, there are no special hard- or software requirements which would go beyond those of the game itself.

### Installation:

1. Download the .RWP file and save it in a secure place on your hard disk – just in case you might have to reinstall the cars at a later time.
2. Launch [RailWorks](#) and select the [Package Manager](#) on the Welcome Screen.
3. Click the [Install](#) button, browse to the file from step one, click [Open](#). The package will be installed now, after which you can already run your new cars in the game!
4. To be able to place the cars in a scenario, you will first have to enable the [object filter](#) (left-hand mid flyout window, button that shows a blue cube with an orange triangle) for developer "[GreatNortherner](#)", product "[SteamEra](#)"
5. You will now find the cars in the assets browser, listed under "[Stock Car ...](#)"

6. All cars will be empty right after placing them in the scenario editor. To load a car, double click on it. When it is highlighted in dark red, tick the little 'cargo' checkbox in the right flyout window. You can also do this for entire consists in one go, all you need to do is to switch on the 'consist select' radio button in the lower left flyout window.

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If you wish to include the objects in a payware project of yours, please contact me first.

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One or more textures on this 3D model have been created with images from CGTextures.com. These images may not be redistributed by default, please visit [www.cgtextures.com](http://www.cgtextures.com) for more information.

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